

NOTICE OF PUBLIC HEARING

The Los Angeles County Hearing Officer will conduct a public hearing to consider the project described below. A presentation and overview of the project will be given, and any interested person or authorized agent may appear and comment on the project at the hearing. The Hearing Officer will then consider to approve or deny the project or continue the hearing if it deems necessary. Should you attend, you will have an opportunity to testify, or you can submit written comments to the planner below or at the public hearing. If the final decision on this proposal is challenged in court, testimony may be limited to issues raised before or at the public hearing

Hearing Date and Time: Tuesday, February 17, 2026, at 1:00 p.m.

Hearing Location: Hall of Records, [320 W. Temple Street, Room 150, Los Angeles, CA 90012](https://www.lacounty.gov/planning/320-w-temple-street-room-150). Virtual (Online) at bit.ly/ZOOM-HO. By phone at (669) 444-9171 or (719) 359-4580 (ID: 824 5573 9842).

Project No.: R2013-00525

Project Location: 8919 Miner Street, within the Metro Planning Area

CEQA Categorical Exemption: Class 1 Categorical Exemption – Existing Facilities and Class 3 Categorical Exemption – New Construction or Conversion of Small Structures

Project Description: To authorize the ongoing operation and maintenance of multiple businesses including 16 auto body and fender repair shops, two pallet yards, and three wood and iron manufactures with outside storage.

More information: Daisy De La Rosa 320 W. Temple Street, 13th Floor, Los Angeles, CA 90012. (213) 974-6411. Ddelarosa@planning.lacounty.gov. planning.lacounty.gov.

Case Material: <https://bit.ly/R2013-00525>

If you need reasonable accommodations or auxiliary aids, contact the Americans with Disabilities Act (ADA) Coordinator at (213) 974-6488 (Voice) or (213) 617-2292 (TDD) with at least 3 business days' advanced notice.

Para leer este aviso en español visite <https://bit.ly/R2013-00525>

若要閱讀中文通知，請訪 <https://bit.ly/R2013-00525>

